

Course Rotation: Computer Science

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| CS 101 | Logic and Computing | At least one day section each fall |
| CS 121 | Computer Programming I | At least one day section each spring |
| CS 122 | Computer Programming II | One day section each fall |
| CS 175 | Web Design | One section fall even years |
| CS 221 | The Linux Operating System | One section spring odd years |
| CS 230 | Data Structures | One day section each spring |
| CS 260 | Topics in Computer Science | Not on a regular rotation |
| CS 275 | Web Programming | One section spring odd years |
| CS 293 | Internship | Arranged |
| CS 301 | Computer Architecture | One day section spring odd years |
| CS 302 | Theory of Computation | One day section fall odd years |
| CS 303 | Computer Algorithms | One day section spring even years |
| CS 304 | Theory of Programming Languages | Not on a regular rotation |
| CS 321 | Advanced Programming | One day section fall even years starting Fall 2026 |
| CS 325 | Mobile Applications Development | Fall 2024, then one section spring even years starting Spring 2026 |
| CS 393 | Internship | Arranged |
| CS 421 | Principles of Operating Systems | One day section fall odd years |
| CS 427 | Computer Graphics | Not on a regular rotation |
| CS 433 | Computer Networks | Not on a regular rotation |
| CS 460 | Advanced Topics in Computer Science | Not on a regular rotation |
| CS 493 | Internship | Arranged |
| CS 499 | Software Development | One day section spring even years |